GEO4-1442: Modelling crust & lithosphere deformation numerical modelling of continental extension

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Please do not print this document. It will most likely be altered/improved upon in class.

1 Geological Context

The formation of a new ocean during plate tectonics requires stretching, thinning and breakup of a continental plate into two or more fragments. The deformation of the lithosphere during continental rifting leads to mantle upwelling, which at some point generates melt by mantle decompression creating a new oceanic crust. The investigation of the crust and lithosphere deformation during continental rifting is possible via geological and geophysical observations, and by using different model approaches.

Understanding extensional processes on the real Earth primarily and indubitably relies on the studies of past or currently-active regions under extension. Those regions includes any simple sedimentary basins, active or aborted rift systems, present-day continental rifted margins or fossil analogues margins exposed in orogens. The types of observations are diverse including field-geology observations, seismic imaging, tomography and much more. All those data require interpretation and explanation which lead to new concepts and generation of models.

1.1 Conceptual models

Conceptual models are more or less elaborate cartoons based on geological and geophysical observations. They help to visualize concepts in a simple manner and they can be considered as the first step in understanding lithosphere deformation. For example, the concept of pure shear ([23]) and simple shear ([28]), as shown in Fig. (1) are two important contributions to explain associated rift and margin geometries during lithosphere extension. [12]

Narrow Rift Mode (a) Symmetric 'Pure Shear' Models Crust Mantle Asthenosphere (c) Compound Models Crust Mantle Asthenosphere Wide Rift Mode (d) Crust Mantle

Figure 1: End-member styles of rifting; symmetric, asymmetric and compound ([22]) narrow models, and the wide rift mode. (from [15])

1.2 Analogue models

Analogue modelling is performed in laboratories and uses different types of materials to reproduce and simulate features of crustal and lithosphere deformation (see for instance Fig. (2)). While analogue models are simple, intuitive and good for 3D, they cannot take into account a complicated rheological evolution.

1.3 Numerical models

Numerical modelling is a necessary tool for geodynamics since tectonic processes are too slow and too deep in the Earth to be observed directly. Since the 1980s, numerical geodynamic modelling has been developing very rapidly in terms of both the number of various applications and numerical techniques explored. Many geodynamic problems can be described by mathematical models, i.e. by a set of partial differential equations and boundary and/or initial conditions defined in a specific domain. Numerical models are based on the general physical-mechanical principles (e.g., momentum, thermal, and mass conservation equations) and predict what would happen when the crust and mantle deform slowly over geological time. The equations involved can be solved with a specific numerical method (e.g., Finite Difference Method, Finite Element Method, etc).

When looking at a specific geological problem, one first needs to design an initial model with certain boundary conditions. Then the model can be simulated by running a computer code, which produces the time-dependent evolution of the model.

Two types of numerical modelling approaches can be discriminated: kinematic and dynamic approaches.

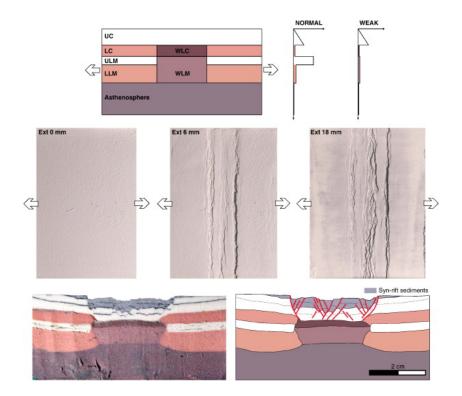


Figure 2: Evolution of a 4-layer experiment containing 3-layer weakness zone for comparison with the East African Rift System. (from [10])

In kinematic models, the crust and lithosphere deformation is prescribed by a flow velocity field. The flow field can be an analytical solution (e.g., pure shear deformation mode of [23]), or coming from a numerical solution [18]. This allows the advection of temperature and material and thereby the total control of the resulting deformation. Although kinematic models omit rheological properties and the physics of its evolution, their simplicity of use allows quantitative calibration on natural case laboratories. Kinematic models can be applied to predict e.g., subsidence, heat-flow or the architecture of sedimentary basins and rifted margins. In [18], a kinematic model was developed to determine the full deformation history of the Iberia-Newfoundland rifted margins formation (Fig. 3).

In dynamic models as shown in Fig. (4), the mode of lithosphere deformation is defined by constitutive equations where the rheology is fully thermo-mechanically coupled ([25]), and thus often showcases nonlinear couplings: heat transport (e.g. thermal convection), phase changes, complex rheology (e.g. non-Newtonian flow, strain softening, elasticity and plasticity - [14, 17, 15]), melting and melt migration ([6, 20]), chemical reactions, solid body motion, lateral forces, etc.

Lithosphere and asthenosphere deformation is usually initiated using initial anomalies implanted within the lithosphere¹ (e.g., difference in crustal thickness, weak viscosity seed [26, 11]). These models show a complex evolution determined by the initial limit conditions and rheological properties of the continental crust and mantle, but they may result in unexpected predictions, which make them difficult to apply to specific rifted margins architecture and calibrated against real data observations.

Applications of numerical dynamic models to continental rifting processes are varied and numerous. To give a few examples, the mode of extension and margin architecture can be examined by introducing depth-dependent extension [16, 13], rheological layering in the crust [29] or in the mantle [21], salt [1, 2], erosion [9], etc, in order to analyze processes such as rift propagation [27] or extensional features such as rifted margin architecture [30] or sedimentary basin styles [8]. In addition, numerical models are very handy for 3D modelling [3, 4, 5], and can even be compared to analogue model results [7].

Very recently Naliboff and co-workers have demonstrated, in unprecedented detail, how faults formed in the earliest phases of continental extension control the subsequent structural evolution and complex architecture of rifted margins through fault interaction processes, hereby creating the widely observed distinct margin domains, see Fig(5).

 $^{^{1}}$ http://blogs.egu.eu/divisions/gd/2017/10/18/planting-seeds-of-deformation-in-numerical-models/

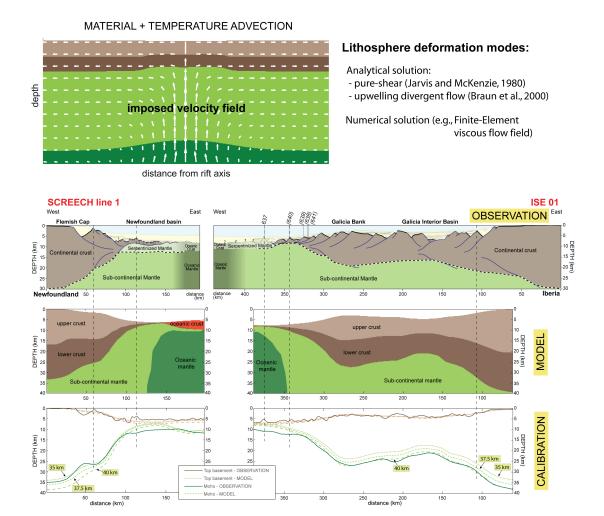


Figure 3: Application of a kinematic model of lithosphere deformation to the Iberia-Newfoundland rifted margins formation (from [18])

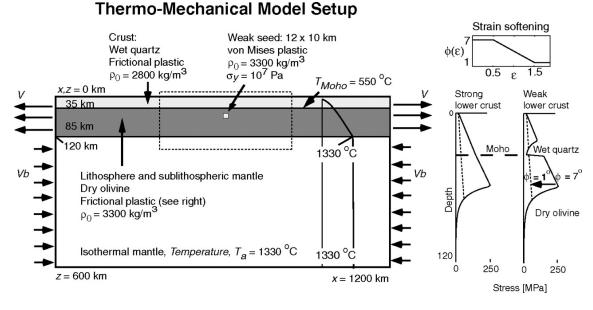


Figure 4: Example of a dynamic model setup ([14])

2 Methodology

We will use the state-of-the-art geodynamical code ELEFANT, a thermo-mechanically coupled Finite Element code [25]. It solves the incompressible flow Stokes equations (mass and momentum conservation equations) as well as the

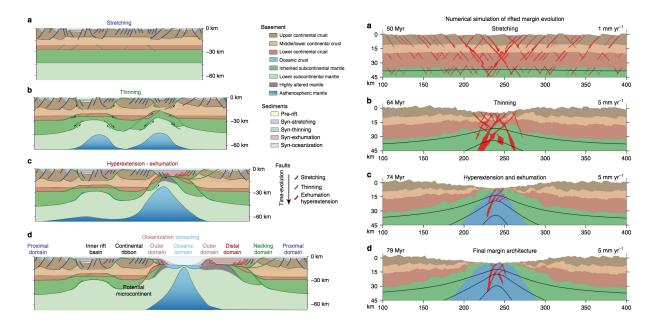


Figure 5: Figures taken from [24]. Left: Schematic model of the phases of rifted margin formation. Right: Modeled phases of rifted margin formation.

heat transport equation:

$$-\nabla p + \nabla \cdot (2\mu(\dot{\boldsymbol{\epsilon}}, p, T)\dot{\boldsymbol{\epsilon}}) = \rho(T)\boldsymbol{g} \tag{1}$$

$$\nabla \cdot v = 0 \tag{2}$$

$$-\nabla p + \nabla \cdot (2\mu(\dot{\boldsymbol{\epsilon}}, p, T)\dot{\boldsymbol{\epsilon}}) = \rho(T)\boldsymbol{g}$$

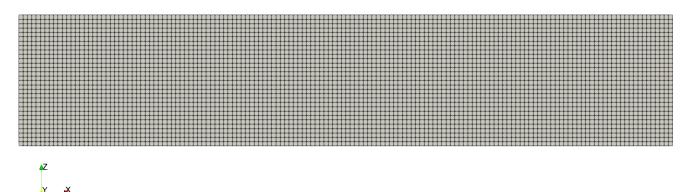
$$\nabla \cdot \boldsymbol{v} = 0$$

$$\rho c_p \left(\frac{\partial T}{\partial t} + \boldsymbol{v} \cdot \nabla T\right) = k\Delta T + H$$
(1)
(2)

where p is the pressure, $\dot{\epsilon}$ is the strainrate tensor, μ is the dynamic viscosity, $\rho(T)$ is the mass density, g is the gravitational acceleration, T is the temperature, v is the velocity, c_p the heat capacity coefficient, k the heat conductivity coefficient, and H is a source term.

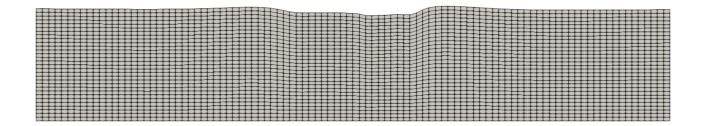
It is well known that the viscosity of Earth materials depend on temperature, pressure, strainrate and potentially other quantities which are not tracked here (e.g. melt content). This renders Eq.(1) nonlinear, i.e. one of the coefficients of the PDE depends on the solution of this PDE.

In what follows we will restrict ourselves to two-dimensional calculations in the (x, z) plane. The code discretises the coupled set of PDEs on a computational grid of size $L_x \times L_z$ counting $ncell = ncellx \times ncellz$ cells/elements, as shown on the following figure:



The grid points constituting the top row of the grid define the discrete free surface of the domain. Once the Eulerian velocity field has been computed on these, their position is first updated using a simple Eulerian advection step.

The following figure shows the computational mesh after a few kilometers of extension:

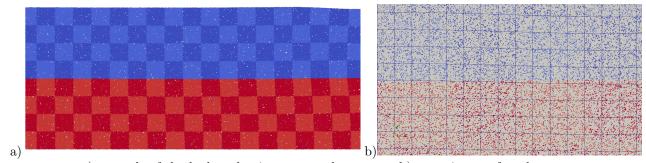


Note that the length of the grid remains constant throughout the simulation so that there actually is an outward flux of material through the left and right boundaries. This technique is called Arbitrary Lagrangian Eulerian and is described in [25].

The code alternatively solves the mass+momentum conservations equations and the heat transport equations. The latter equation contains a (partial) time derivative and time-stepping is then necessary. Discrete time steps are then taken: a 'snapshot' of the system (i.e. PDEs are solved) is computed at regular intervals δt in time until the simulation total time t_{final} is reached.

Materials are tracked throughout the simulation by means of so-called Lagrangian markers. Each marker tracks a type of material. The movement of the markers tracks the flow of the materials present in the simulation. They are needed since the grid does not deform with the computed velocity.

At the beginning of the simulation a given number of markers is random placed inside each element. Each is assigned a material, and the swarm of markers is painted with a checkerboard pattern which will allow for (visual) deformation tracking, as shown on the following figure:



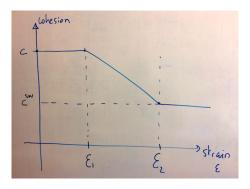
a) example of checkerboard paint on a marker swarm; b) zoom in on a few elements

Markers also record the accumulated strain, which can feed back into the rheology, as explained in the next section.

3 Effect of plastic-viscous layering and strain softening on mode selection during lithospheric extension

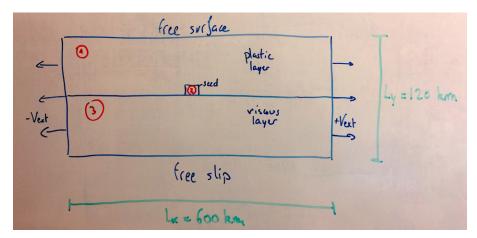
This experiment is based on Huismans et al. [17]. in which the authors look at the factors controlling the selection of deformation modes during continental extension using analytical and numerical methods. They view the lithosphere as a laminate and examine a simple system with a uniform plastic layer overlying a uniform linear viscous layer. The rate of energy dissipation is analyzed for pure shear (PS), symmetric plug (SP), and asymmetric plug (AP) extension modes.

More precisely, we will be focusing on reproducing and exploring further the results presented in Fig. (6) of this paper. In that case only the cohesion of the plastic layer can undergo strain-weakening since the angle of friction ϕ is set to zero. In the code, strain is tracked and accumulated in the domain on the markers. It feeds back into the rheology as shown hereunder. For strain values $\epsilon < \epsilon_1$ the cohesion remains constant at c. For strain values $\epsilon_1 < \epsilon < \epsilon_2$ the effective cohesion decreases linearly, and for $\epsilon > \epsilon_2$ it remains constant at c.



Extension is seeded by a small plastic weak seed placed at the base of the plastic layer. This seed contains the same material as the top layer but its cohesion has been set to c^{sw} .

The model has a free top surface, and the other boundaries have zero tangential stress (free slip). Sedimentation and erosion are not included in the model. Horizontal extensional velocities ($\pm V_{ext}$) are imposed on each side of the domain.



Values and units of all relevant parameters are given in the following table:

Symbol	Meaning	Value
L_x	domain size in x direction	600km
L_z	domain size in z direction	$120 \mathrm{km}$
c	cohesion	230 MPa
c^{sw}	strain-weakened cohesion	30 MPa
μ_0	viscosity	$10^{21-22-23}$ Pa.s
V_{ext}	extension velocity	$1 \mathrm{cm/yr}$
$ ho_0$	density	$3000 \mathrm{kg/m^3}$
nstep	number of timesteps	200
δt	timestep value	20kyr
ncellx	nb of cells in x direction	150
ncelly	nb of cells in y direction	30

3.1 Let's run the code

You will find the *elefant* executable is /aw/cedric/. Copy it to your local /data folder. Create a folder model1 and place the executable in it. Then bring your terminal prompt to this location.

Run the code by typing the following command at a terminal prompt

./elefant -nstep 20

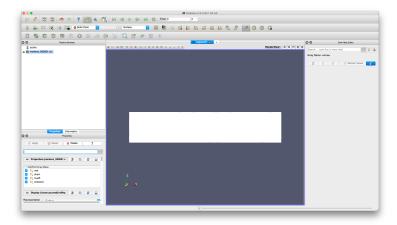
The run should last a few minutes. You will see during this time many lines appear on your screen as the code outputs information pertaining to the calculation for every time step.

3.1.1 Using Paraview

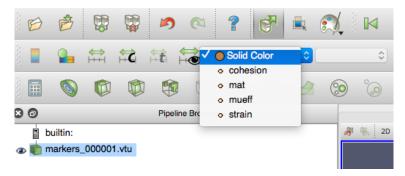
In the terminal type

paraview &

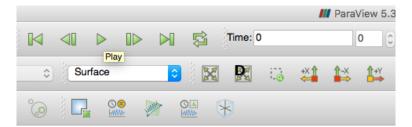
In OUTPUT/MARKERS you will find the Paraview files (markers_xxxxxx.vtu) for the markers. Load them all in Paraview and click on 'Apply'. Your screen should look something like this:



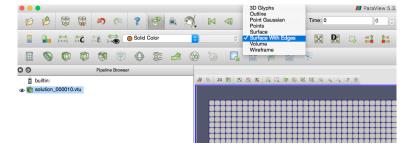
Explore the fields available to you (cohesion $c(\epsilon)$, material id, effective viscosity μ_{eff} and accumulated strain ϵ) as follows:



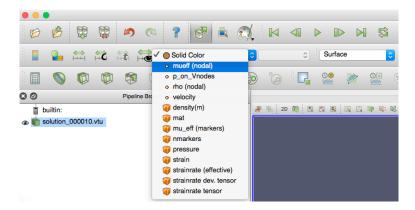
Look at the data over time by clicking on play:



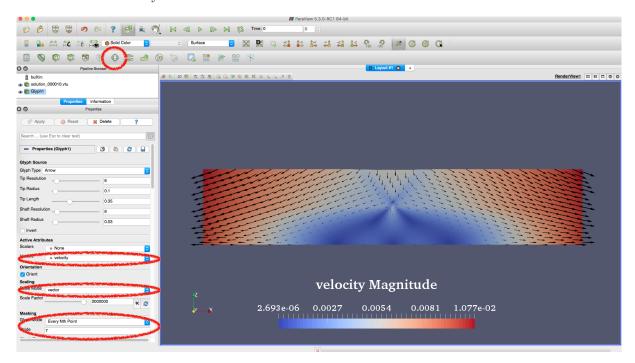
In /OUTPUT/ you will find the paraview files (*.vtu). Load for instance solution_000010.vtu in paraview. You can visualise the computational grid as follows:



You can/should explore the various fields in the file as follows:



One can also plot the velocity field with arrow glyphs. First click on the glyph icon (top left) then make sure your paraview window looks exactly like the one hereunder:



3.1.2 Using gnuplot

Bring the prompt of the terminal to the OUTPUT/FSURFACE/ folder. You will find in there the free surface topography files $fsurface_xxxxxx.dat$. We will use gnuplot² to plot these. In the terminal type:

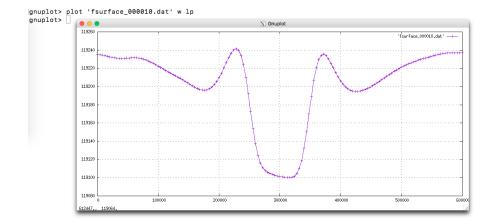
gnuplot

At the gnuplot terminal, type

plot 'fsurface_000010.dat' w lp

and the following window should open on your screen:

²http://www.gnuplot.info/



You can visualise multiple files at the same time as follows:

```
plot 'file1.dat' w lp, 'file2.dat' w lp, 'file3.dat' w lp , ...
```

You will find there (<code>http://physics.ucsc.edu/~medling/programming/gnuplot_tutorial_1/index.html</code>) an excellent primer on how to interactively work with <code>gnuplot</code>.

Note that the first column of the free surface files contains the x coordinates of the nodes, the second and third are respectively the x- and y-components of the velocity (in m/s) and the fifth one contains the relative topography (i.e. the topography minus its average).

Scaling the data being visualised can be done as follows:

```
plot 'fsurface_000010.dat' u ($1/1000.):($5/1000.) w lp
```

(In this case it brings both colums from meters to kilometers).

gnuplot can also be scripted. One advantage of such an approach is that gnuplot can then generate a pdf file with the figure you are interested in. You should create a file, say mygnuplot.script which contains the following lines:

```
set term pdf enhanced
set grid
set output 'myoutput.pdf'
set xlabel 'x-axis'
set ylabel 'y-axis'
plot 'file.dat' with lp title 'opla'
```

At the prompt of the terminal you can then run gnuplot as follows:

```
gnuplot mygnuplot.script
```

This should have produced the myoutput.pdf file in the same folder.

3.2 Tasks ahead

You will be looking at various models of increasing complexity. These are succinctly described in the following table:

model	lower layer	viscosity	temperature	seed
1	linear	$\mu_0 = 10^{21-22-23} \text{Pa.s}$	no	
2	linear	$\mu_0 = 10^{21 - 22 - 23} $ Pa.s	passive	
3	linear	$\mu_0 = 10^{21-22-23} \text{Pa.s}$	$\rho(T)$	
4	nonlinear	Dry Olivine	$\rho(T)$ and $\mu(T)$	
5	nonlinear	Wet Olivine	$\rho(T)$ and $\mu(T)$	
6	nonlinear	Wet Olivine	$\rho(T)$ and $\mu(T)$	diffuse

3.3 Effect of lower layer viscosity - model1

Following [17] we wish to explore the effect of the lower layer viscosity. You can do so by running the code as follows:

```
./elefant -model 1 -mu0 1.d21
./elefant -model 1 -mu0 1.d22
./elefant -model 1 -mu0 1.d23
```

Run all three models sequentially. Save the data for each and look specifically at (and compare)

- the mode of deformation
- the final topography
- the strainrate field

3.4 A first look at temperature - model2

The previous model was isothermal but this new model is not: the heat transport equation is solved throughout the simulation but temperature is not 'seen': neither the density nor the viscosity depend on it. As such we could call it passive since the velocity obtained by solving the mass and momentum equations is needed to advect it but temperature itself has no influence on those equations.

The temperature is set to 0°C at the surface and at 1330°C at the bottom. A (linear) conductive temperature is prescribed at startup in the whole domain.

Look at the temperature field for all three viscosities of the previous model. Plot isocontours every 100 degrees (Google how to do isocontours with Paraview).

3.5 Temperature-dependent density - model3

In this model, we are now going to couple the density to the temperature field. In first approximation, this dependency takes the form

$$\rho(T) = \rho_0(1 - \alpha(T - T_0))$$

where α is the thermal expansion coefficient, which is typically equal to $3 \times 10^{-5} \mathrm{K}^{-1}$.

Plot and compare the topography at t = 2Myr and t = 4Myr. Look at the topography difference between model 2 and this one for all three viscosities μ_0 .

3.6 Temperature-dependent density and viscosity - model 4,5

The viscosity of the lower layer is now given by a dry/wet olivine dislocation creep rheology [19]:

$$\mu_{ds} = \frac{1}{2} A^{1/n} \dot{\epsilon}^{\frac{1}{n} - 1} \exp\left(\frac{Q + pV}{nRT}\right)$$

where A is the prefactor coefficient, n is the nonlinear exponent, Q is the activation energy, V is the activation volume, R is the gas constant and $\dot{\epsilon}$ is the square root of the second invariant of the strainrate tensor.

The values for the dry and wet oliving are shown in the following table [19]:

parameter	dry	wet
A	2.417d-16	3.9063d-15
n	3.5	3
Q	$540~\mathrm{kJ}$	430 kJ
V	$20 \times 10^{-6} \text{ m}^{-3}$	$15 \times 10^{-6} \ m^3$

All other material properties and parameters are kept identical to the previous experiments. Run both models

- ./elefant -model 4
- ./elefant -model 5

Look at the topography, style of deformation and viscosity field inside the lower layer. Compare the mode of deformation between both models.

3.7 Temperature-dependent density and viscosity with diffuse seed - model 6

This model is identical to model 5 with the exception of the weak seed. The compact and square one has indeed been replaced by a much wider zone: it is now 100×10 km. Also, the seed zone is no more 100% strain weakened put partially strain weakened (it still contains pristine plastic material) in a random manner.

Run this model and explore its mode of deformation.

3.8 Food for thought and bonus questions

depending on how fast you go this week I will flesh out a few of these in the coming days

- what could such a seed be in reality?
- what happens when strainweakening effects are removed?
- Tmoho value at 550 at 30km depth
- introduce crustal layer
- look at xmas tree? stress crosses?

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