

Programming and Modelling (week 40)

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(relevant variables, corresponding conservation equations)

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Philosophy

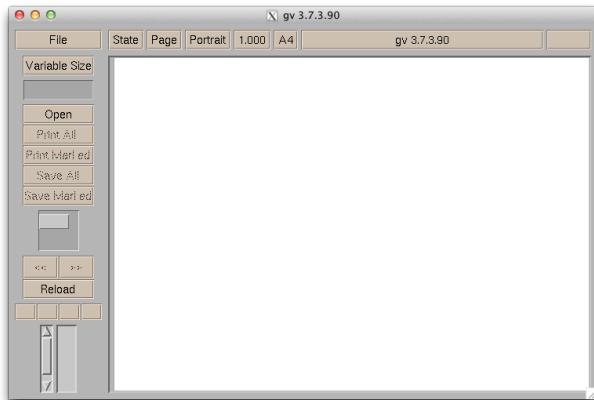
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8. filter/analyse/plot datas
9. discuss figures/graphs

GhostView (1)



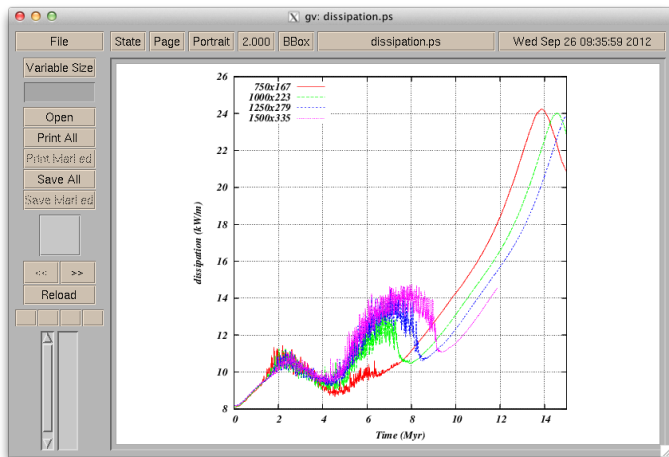
In the terminal:

```
> gv
```



GhostView (2)

```
> gv dissipation.eps
```



(press 'Q' to quit the application)

ImageMagick

Postscript (or encapsulated postscripts) isn't a format that text processors (Word, OpenOffice) accept. Here is how to convert plots to different formats:

```
> convert dissipation.ps dissipation.png  
> convert dissipation.ps dissipation.jpg  
> convert dissipation.ps dissipation.pdf  
etc...
```



`convert` is part of ImageMagick , available for Windows, Mac, Linux and even iOS. (www.imagemagick.org)

```
> man convert → lists all options
```

Makefile (1)

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output_data.f90 module_struct.f90 program.f90
```

What if the code comprises dozens or hundreds of fortran files ?

Makefile (2)

Example: the *elefant* code.

```
thieu@tloggia code$ ls *.f90
advect_cloud.f90      define_bc_214.f90    material_layout_317.f90  read_exp_226.f90     read_exp_227.f90     stretch_281.f90
advect_land scape.f90 define_bc_215.f90    material_layout_320.f90  read_exp_228.f90     read_materials_228.f90 stretch_210.f90
advect_landscape.f90 define_bc_216.f90    material_layout_321.f90  read_exp_229.f90     read_materials_230.f90 stretch_211.f90
advect_tracers.f90   define_bc_217.f90    material_layout_322.f90  read_exp_230.f90     read_materials_231.f90 stretch_212.f90
advect_vgrid.f90     define_bc_218.f90    material_layout_400.f90  read_exp_231.f90     read_materials_232.f90 stretch_213.f90
analyse_run.f90      define_bc_219.f90    material_layout_401.f90  read_exp_232.f90     read_materials_233.f90 stretch_215.f90
analytical_solution.f90 define_bc_220.f90    material_layout.f90     read_exp_233.f90     read_materials_234.f90 stretch_217.f90
avecl.f90            define_bc_221.f90    find_cell.f90          read_exp_234.f90     read_materials_235.f90 stretch_218.f90
benchmark.f90        define_bc_222.f90    footer.f90            read_exp_235.f90     read_materials_300.f90 stretch_224.f90
boundary_cloud_220.f90 define_bc_223.f90    free_memory.f90       read_exp_300.f90     read_materials_301.f90 stretch_228.f90
boundary_cloud_233.f90 define_bc_224.f90    grid_setup.f90       read_exp_301.f90     read_materials_302.f90 stretch_232.f90
boundary_cloud.f90   define_bc_225.f90    header.f90            read_exp_302.f90     read_materials_303.f90 stretch_301.f90
cail_low_setup.f90   define_bc_226.f90    initialise_mumps_p.f90 read_exp_303.f90     read_materials_305.f90 stretch_302.f90
check_cloud.f90      define_bc_227.f90    initialise_mumps_T.f90 read_exp_304.f90     read_materials_306.f90 stretch_303.f90
clean.f90            define_bc_228.f90    initialise_mumps_V.f90 read_exp_305.f90     read_materials_307.f90 stretch_305.f90
close_files.f90      define_bc_229.f90    interpolate_vel_on_pt2D.f90 read_exp_306.f90     read_materials_315.f90 stretch_306.f90
cloud_setup.f90      define_bc_230.f90    int_to_char.f90       read_exp_307.f90     read_materials_316.f90 stretch_307.f90
cloud_setup_0.f90    define_bc_231.f90    landscape_setup.f90   read_exp_315.f90     read_materials_317.f90 stretch_315.f90
cloud_setup_0ld.f90  define_bc_232.f90    lurface_setup.f90     read_exp_316.f90     read_materials_318.f90 stretch_316.f90
compute_cloudmax.f90 define_bc_233.f90    make_matrix.f90       phase_change_232.f90 read_exp_317.f90     read_materials_320.f90 stretch_317.f90
compute_convergence.f90 define_bc_234.f90    make_matrix.f90       pslib.f90           read_exp_318.f90     read_materials_321.f90 stretch_318.f90
compute_elemental_values.f90 define_bc_235.f90    material_layout_200.f90 psplot_cloud.f90     read_exp_320.f90     read_materials_322.f90 stretch_400.f90
compute_element_centers.f90 define_bc_300.f90    material_layout_202.f90 psplot_cloud_zoom.f90 read_exp_321.f90     read_materials_400.f90 stretch_401.f90
compute_elsize.f90   define_bc_301.f90    material_layout_203.f90 psplot_gridD.f90    read_exp_322.f90     read_materials_401.f90 stretch.f90
compute_fluxes.f90   define_bc_302.f90    material_layout_204.f90 psplot_gridD_zoom.f90 read_exp_400.f90     read_materials.f90   subtyping.f90
compute_heatflux.f90 define_bc_303.f90    material_layout_210.f90 psplot_grid_sandbox.f90 read_exp_401.f90     read_n_compute_parameters.f90 temperature_layout_200.f90
compute_hydr_pressure.f90 define_bc_304.f90    material_layout_211.f90 qshp2D.f90          read_exp_200.f90     read_materials_200.f90 number_nodes.f90   temperature_layout_209.f90
compute_pressure.f90 define_bc_305.f90    material_layout_212.f90 read_exp_200.f90     read_exp_200.f90     read_materials_201.f90 num_for_arguments.f90 temperature_layout_212.f90
compute_pressure_fes.f90 define_bc_306.f90    material_layout_213.f90 read_exp_201.f90     read_materials_202.f90 set_default_values.f90 temperature_layout_213.f90
compute_qacords.f90 define_bc_307.f90    material_layout_214.f90 read_exp_202.f90     read_materials_203.f90 smooth_pressure.f90 temperature_layout_225.f90
compute_stress_profile.f90 define_bc_315.f90    material_layout_215.f90 read_exp_203.f90     read_materials_204.f90 solve.f90           temperature_layout_232.f90
compute_tensors.f90  define_bc_316.f90    material_layout_216.f90 read_exp_204.f90     read_materials_205.f90 Solkz.f90           temperature_layout_235.f90
compute_timestep.f90 define_bc_317.f90    material_layout_217.f90 read_exp_205.f90     read_materials_206.f90 solve.f90           temperature_layout_303.f90
compute_Tres.f90     define_bc_318.f90    material_layout_218.f90 read_exp_206.f90     read_materials_207.f90 solve.f90           temperature_layout_305.f90
compute_Tres_0ld.f90 define_bc_320.f90    material_layout_219.f90 read_exp_207.f90     read_material_200.f90 solvePfm.f90       temperature_layout_306.f90
compute_viscous_dissipation.f90 define_bc_321.f90    material_layout_220.f90 read_exp_208.f90     read_materials_209.f90 solveT.f90         temperature_layout.f90
compute_volume.f90   define_bc_322.f90    material_layout_221.f90 read_exp_209.f90     read_materials_210.f90 spacer.f90         template.f90
compute_vres.f90     define_bc_400.f90    material_layout_222.f90 read_exp_210.f90     read_materials_211.f90 spline.f90         time_all.f90
compute_yzq.f90      define_bc_401.f90    material_layout_223.f90 read_exp_211.f90     read_materials_212.f90 spline.f90         timevisu_setup.f90
cshp2.f90            define_bc_300.f90    material_layout_224.f90 read_exp_212.f90     read_materials_213.f90 strain_history_003.f90 tracers_setup_212.f90
define_bc_200.f90     define_bc_206.f90    material_layout_226.f90 read_exp_213.f90     read_materials_214.f90 strain_history_210.f90 tracers_setup_216.f90
define_bc_301.f90     define_bc_207.f90    material_layout_228.f90 read_exp_214.f90     read_materials_215.f90 strain_history_211.f90 tracers_setup.f90
define_bc_202.f90     define_bc_208.f90    material_layout_229.f90 read_exp_215.f90     read_materials_216.f90 strain_history_214.f90 trm_cloud.f90
define_bc_203.f90     define_bc_209.f90    material_layout_231.f90 read_exp_216.f90     read_materials_217.f90 strain_history_215.f90 trm_land scape.f90
define_bc_204.f90     define_bc_210.f90    material_layout_233.f90 read_exp_217.f90     read_materials_218.f90 strain_history_301.f90 tshp2.f90
define_bc_205.f90     define_bc_211.f90    material_layout_234.f90 read_exp_218.f90     read_materials_219.f90 strain_history_302.f90 update_cloud.f90
define_bc_206.f90     define_bc_213.f90    material_layout_302.f90 read_exp_219.f90     read_materials_220.f90 strain_history_303.f90 vgrid_setup.f90
define_bc_207.f90     define_bc_225.f90    material_layout_303.f90 read_exp_220.f90     read_materials_221.f90 strain_history_304.f90 write_parameters.f90
define_bc_208.f90     define_bc_232.f90    material_layout_304.f90 read_exp_221.f90     read_materials_222.f90 strain_history_315.f90
define_bc_209.f90     define_bc_235.f90    material_layout_305.f90 read_exp_222.f90     read_materials_223.f90 strain_history_316.f90
define_bc_210.f90     define_bc_303.f90    material_layout_306.f90 read_exp_223.f90     read_materials_224.f90 strain_history.f90
define_bc_211.f90     define_bc_305.f90    material_layout_315.f90 read_exp_224.f90     read_materials_225.f90 strainwaken.f90
define_bc_212.f90     define_bc_306.f90    material_layout_316.f90 read_exp_225.f90     read_materials_226.f90 stretch_200.f90
```

(37) fortran files, 40 lines of code

Makefile (3)

Example: the gravity modelling exercise for this week

The whole programs comprises the following fortran files:

```
write_two_columns.f90  
write_three_columns.f90  
program.f90
```

Makefile (3)

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The whole programs comprises the following fortran files:

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The subroutines are given to you, but you have to write the main program.

Makefile (4)

Compiling all the routines and assembling them all into the executable grav:

```
> gfortran write_two_columns.f90  
write_three_columns.f90 program.f90 -o grav
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- ▶ not practical

Makefile (4)

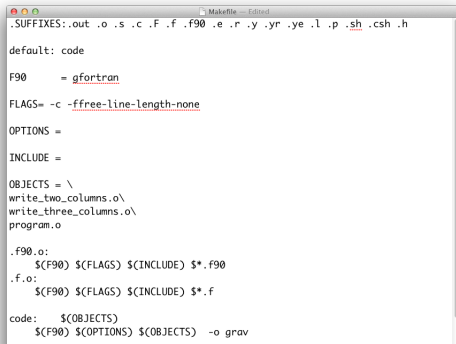
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```

- ▶ not practical
- ▶ if you modify one file, this approach still requires you to recompile all fortran files !

Makefile (5)

We then create the following file: Makefile (See appendix C)



```
.SUFFIXES:.out .o .s .c .F .f .f90 .e .r .y .yr .ye .l .p .sh .csh .h

default: code

F90      = gfortran

FLAGS= -c -ffree-line-length-none

OPTIONS =

INCLUDE =

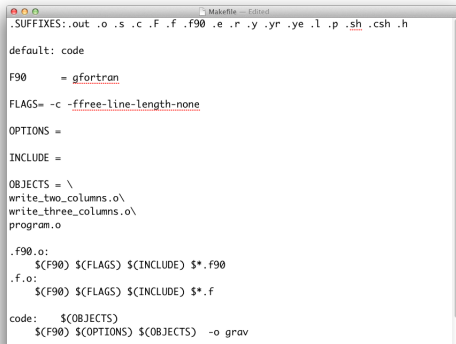
OBJECTS = \
write_two_columns.o\
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.f90.o:
    $(F90) $(FLAGS) $(INCLUDE) $*.f90
.f.o:
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code:    $(OBJECTS)
    $(F90) $(OPTIONS) $(OBJECTS) -o grav
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.f.o:
    $(F90) $(FLAGS) $(INCLUDE) $*.f

code:    $(OBJECTS)
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```

To compile the whole code:

> `make`

Wrapping things up: Key concepts

- ▶ data types (integer, real, character, ...)
- ▶ data structures (numbers, static arrays, allocatable arrays)
- ▶ if then else
- ▶ do loop
- ▶ subroutines and functions
- ▶ intrinsic functions
- ▶ modules, formats
- ▶ open/close file
- ▶ compile vs run
- ▶ makefile
- ▶ plotting (xmgrace, gnuplot)
- ▶ shell commands (ls, cd, pwd, ...)

Things you HAVE to know (for the exam)

How to declare

- ▶ an integer, a real
- ▶ an array (static, or allocatable)

How to write

- ▶ a program
- ▶ a subroutine, a function
- ▶ a do-loop
- ▶ an if-then-else statement

How to

- ▶ open a file
- ▶ write in a file
- ▶ close a file
- ▶ call a subroutine/function
- ▶ pass an array as argument



Marine and Petroleum Geology 18 (2001) 779–797

**Marine and
Petroleum Geology**

www.elsevier.com/locate/marpetgeo

Salt diapirs in the Dead Sea basin and their relationship to Quaternary extensional tectonics

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salt tectonics(2)

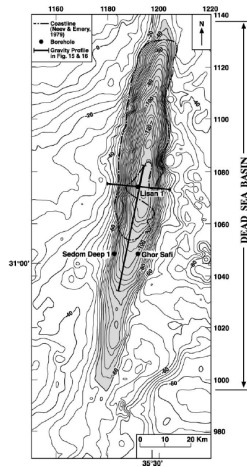
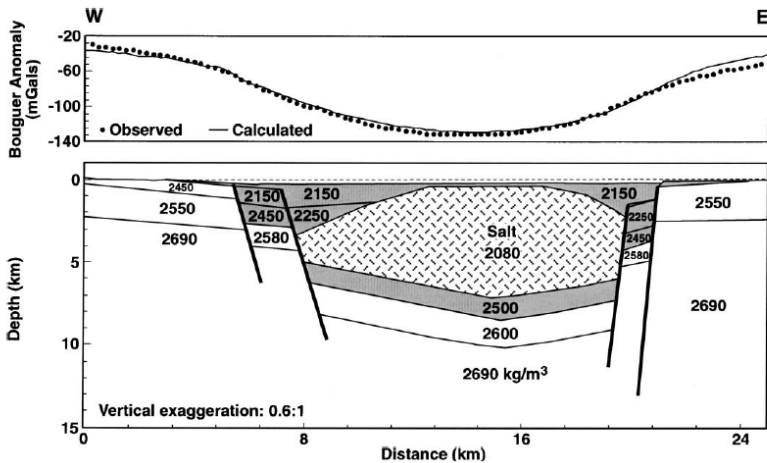


Fig. 14. Bouguer gravity anomaly map of the study area. Contour interval is 3 mGal. Location of the gravity profiles in Figs. 15 and 16. Dashed-dotted line — 1967 coastline of the Dead Sea (after Neev & Hall, 1979). Black dots — location of wells.

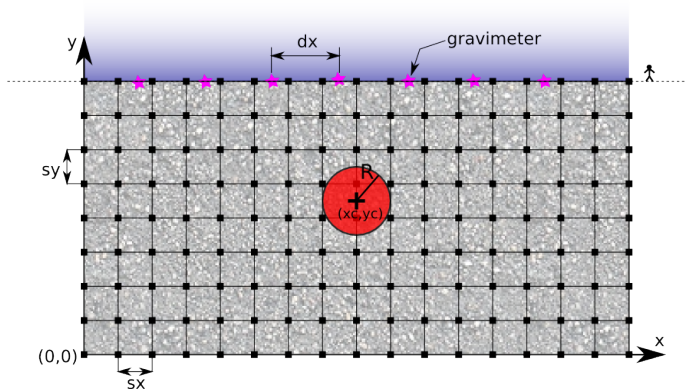
salt tectonics(3)

A. Al-Zoubi, U.S. ten Brink / *Marine and Petroleum Geology* 18 (2001) 779–797



Grav (1)

The modelling program `grav` computes the gravity anomaly at the Earth's surface of a number of spherical density anomalies in the subsurface.



Grav (2)

A key idea in numerical modelling: **benchmarking**

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A key idea in numerical modelling: **benchmarking**

- ▶ Your code runs and produces beautiful, tangible results



Grav (2)

A key idea in numerical modelling: **benchmarking**

- ▶ Your code runs and produces beautiful, tangible results 
- ▶ How do you know that you haven't forgotten a minus sign somewhere ? a factor 2 ?

→ You can run your code on typical experiments/problems to which we know an analytical solution

→ You can run your code and a commercial/mature code on the same problem and compare results

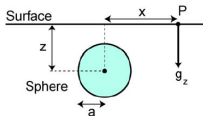
→ You can run your code on a problem and compare its results with real life experimental results

Grav (3) - benchmarking the program

A sphere has the same gravitational pull as a point mass located at its centre: it allows us to calculate its gravitational pull.

Simple mathematics (See Turcotte and Schubert) can be used to show that at Point P, the vertical component of g is given by

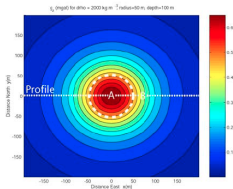
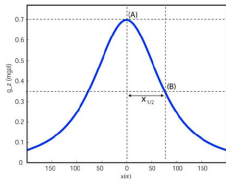
$$g_z = \frac{GM_S z}{(x^2 + z^2)^{3/2}}$$



Suppose:

Radius, a	= 50 m	Depth, z	= 100 m
Density contrast, $\Delta\rho$	= 2000 kg m ⁻³	Excess mass, M_S	= 10 ⁹ kg

The variation in g_z can be plotted on a profile and map



Grav (4) - benchmarking the program

